

## what uses of #[cold]

The `#[cold]` attribute in Rust is used to suggest that a function is unlikely to be called<sup>[1] [2]</sup>. This serves as a hint to the compiler to optimize code in a way that prioritizes the performance of frequently called code paths, potentially at the expense of the "cold" function's performance<sup>[3]</sup>.

Here's a breakdown of its uses and implications:

- **Optimization Hint:** The `#[cold]` attribute is a suggestion to the compiler, and it may be ignored<sup>[1] [2]</sup>.
- **Infrequent Code Paths:** It is applied to functions that are rarely executed, such as error handling routines or initialization code<sup>[4] [5]</sup>.
- **LLVM Integration:** The attribute is lowered to the LLVM cold function attribute, influencing how LLVM optimizes the code<sup>[4] [3]</sup>.
- **Performance Trade-off:** Marking a function as `#[cold]` tells LLVM that calls to this code may be slower, while non-cold code may become faster<sup>[3]</sup>.
- **Branch Prediction:** Branches that call cold functions are considered unlikely, which can enable memory alignment optimizations<sup>[4]</sup>.
- **No Propagation Across Crates:** The `#[cold]` attribute might not propagate across different crates<sup>[6]</sup>.
- **Usage with `#[inline(never)]`:** To ensure the function is treated as cold, it can be used in conjunction with `#[inline(never)]` to prevent inlining<sup>[4] [3]</sup>.

It's important to benchmark your code to confirm that using `#[cold]` improves performance, as incorrect usage can sometimes hinder optimizations<sup>[3]</sup>.

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1. <https://doc.rust-lang.org/reference/attributes/codegen.html>
2. <https://doc.rust-lang.org/nightly/reference/attributes/codegen.html?highlight=inline>
3. <https://stackoverflow.com/questions/73575381/when-to-use-cold-built-in-codegen-attribute-in-rust>
4. [https://www.reddit.com/r/rust/comments/gtcsem/what\\_does\\_cold\\_actually\\_do/](https://www.reddit.com/r/rust/comments/gtcsem/what_does_cold_actually_do/)
5. <https://github.com/crossbeam-rs/crossbeam-epoch/issues/9>
6. <https://github.com/rust-lang/rust/issues/64075>