

I have functions signature like this

```
fn write_ten_bytes_at_end<W: Write + Seek>(mut writer: W) → io::Result<()>
```

with is `Write + Seek`

In Rust, `Write + Seek` in the function signature `fn write_ten_bytes_at_end<W: Write + Seek>(mut writer: W) -> io::Result<()>` refers to a combination of two traits, `Write` and `Seek`, that the generic type `W` must implement. Here's what they mean:

`Write` Trait

The `Write` trait is used for types that support writing bytes to an output stream. It provides methods like:

- `write(&mut self, buf: &[u8]) -> Result<usize>;` Writes a buffer of bytes and returns the number of bytes written.
- `flush(&mut self) -> Result<()>;` Flushes any buffered data to the underlying storage or device.

This trait is commonly implemented by types such as files or in-memory buffers, allowing you to write data to them.

`Seek` Trait

The `Seek` trait provides functionality for moving a cursor within a stream of bytes. It supports operations like:

- `seek(&mut self, pos: SeekFrom) -> Result<u64>;` Moves the cursor to a specified position (`SeekFrom::Start`, `SeekFrom::End`, or relative with `SeekFrom::Current`).
- Other helper methods like `stream_len()` or `stream_position()` for querying the size or current position of the stream.

This trait is typically implemented by file-like objects that allow random access.

Combining Traits with `+`

When you specify `W: Write + Seek`, it means that the generic type `W` must implement both the `Write` and `Seek` traits. This ensures that the type can both write data and manipulate its internal cursor. For example:

- A file (`std::fs::File`) implements both traits, so it can be passed as an argument.
- An in-memory buffer like `std::io::Cursor<Vec<u8>>` also implements both traits.

Why Use Both Traits?

In this function, combining these traits is necessary because:

1. **Writing** requires the ability to output data (`write`).
2. **Seeking** allows positioning the cursor at the end of the stream before writing ten bytes.

This combination ensures that your function can handle streams that support both behaviors, making it versatile for various I/O operations.

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